#### Random Walks on Graphs

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#### Introduction

Goal: Finding the "center" of a graph (ex. the most popular person, or most influential group). Example idea: Degree centrality. Approach:

- Use abstract properties of the adjacency matrix.
- Figure out how to compute these properties.
- Figure out how to proceed even without the adjacency matrix!

#### Premises

Graph G is:

- Simple: Undirected, unweighted, with no graph loops or multiple edges between any two vertices.
- Connected: There is a path from any vertex to any other in the graph.
- Aperiodic: There is no integer k > 1 such that for any cycle in the graph k divides its length.
- Finite.

## "Influence" centrality (ex. PageRank)

Degree centrality is too simple.

A vertex could be central without having the highest degree (you may only have two friends, but if your two friends are Barack Obama and Vladimir Putin...)

The centrality  $c_i$  of vertex *i* should take into consideration the centrality of its neighbors.

For some fixed *K*:

$$c_i = rac{1}{K} \sum_{ ext{all neighbors}} c_j$$

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#### Eigenvalues & Eigenvectors

#### Given an $n \times n$ matrix **A**:

• Scalar value  $\lambda$  and vector  $\psi$  are called *eigenvalues* and *eigenvectors* respectively of **A** if

$$A\psi = \lambda\psi$$

- There will be from 1 to *n* distinct eigenvalue/eigenvector pairs.
- They are properties of the matrix (equivalently, the linear map the matrix represents).

The spectral radius of **A** is  $\rho(\mathbf{A}) = \max_{i} |\lambda_i|$ .

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## Requirements

The Perron-Frobenius theorem is a linear algebra theorem about eigenvalues and eigenvectors.

The version of the Perron-Frobenius theorem we will use has the following hypothesis for a matrix A:

- **A** is a non-negative  $n \times n$  matrix.
- A must be irreducible.
- A must be an aperiodic matrix.

In fact, the full theorem has far weaker hypothesis.

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## Graph-theoretic hypothesis

If we are working with a graph adjacency matrix  $\boldsymbol{A}$ , then the requirements mean:

- Non-negative: A represents a simple graph (since all entries of A are either 0 or 1).
- Irreducible: **A** represents a connected, undirected graph.
- Aperiodic: **A** represents a graph *G* where the greatest common divisor of all cycle lengths for cycles in *G* is 1.

Here, too, the graph conditions are stronger than what is needed to satisfy the hypothesis.

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#### Statement of theorem

#### Perron-Frobenius theorem, special case

If the  $n \times n$  matrix **A** is a non-negative, irreducible, and aperiodic, then the following hold:

- $\rho(\mathbf{A})$  is a positive number, and it must be an eigenvalue of  $\mathbf{A}$ .
- $\rho(\mathbf{A})$  is simple: it is distinct from the other eigenvalues.
- The eigenvector  $\boldsymbol{\psi}$  associated with  $\rho(\boldsymbol{A})$  has all positive components.

• The *only* eigenvector of **A** with all positive components is  $\psi$ . Proof is nontrivial.

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## Significance of $\psi$

 $\psi$  is the "influence" centrality measure we wanted earlier.

$$oldsymbol{A}oldsymbol{\psi}=
ho(oldsymbol{A})oldsymbol{\psi}$$

$$rac{1}{
ho(oldsymbol{A})}oldsymbol{A}\psi=\psi$$

Take one component:

$$rac{1}{
ho(oldsymbol{A})}\sum_{j=1}^noldsymbol{A}_{ij}\psi_j=\psi_i$$

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## Example: "Lollipop"



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## Requirements

The power iteration algorithm is an algorithm that finds an eigenvector and eigenvalue of a matrix A.

In particular, it finds the eigenvector associated with the eigenvalue of largest absolute value.

The power iteration algorithm will converge (or have a subsequence that converges) to an answer subject to the following hypothesis:

- **A** has an eigenvalue *strictly greater* in absolute value than all of its other eigenvalues.
- The initial guess eigenvector  $\vec{b}_0$  satisfies  $\vec{b}_0 \cdot \psi \neq 0$ .

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#### The algorithm

The algorithm:

$$ec{m{b}}_{k+1} = rac{m{A}ec{m{b}}_k}{\|m{A}ec{m{b}}_k\|}$$

Proof sketch: Express  $\vec{b}_0$  over the eigenbasis for A (A is symmetric!), then apply  $A^k$  and use linearity & eigenvector properties.

Perron-Frobenius:  $\rho(\mathbf{A})$  is both an eigenvalue of  $\mathbf{A}$  and it is strictly greater than all of the other eigenvalues ( $\rho(\mathbf{A})$  is simple).

 $\psi$  has all positive components, so take as an initial guess any positive vector.

Generic Random Walk Maximal Entropy Random Walk Approximating MERW

## Definition

We can define a random walk process by assigning probabilties for travel from one vertex to another. Basic random walk: uniformly select a neighbor. Long-term behavior: diffuses to every part of the graph.

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## Example:

#### The following graphs are both horizontally and vertically periodic.



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## Definition

Rather than select uniformly among neighbors, we can select uniformly among *paths*.

Determine how many paths leave each neighboring vertex, and weigh the probability of travel to that vertex accordingly. Long-term behavior: tends towards the more well-connected parts of the graph.

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### Example:

#### The following graphs are both horizontally and vertically periodic.



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## Derivation

Transition probability  $P_{ij}$  should be defined as:

$$P_{ij} = \lim_{k o \infty} rac{oldsymbol{A}_{ij} \sum\limits_{x=1}^n oldsymbol{A}_{jx}^{k-1}}{\displaystyle\sum\limits_{j'=1}^n oldsymbol{A}_{ij'} \sum\limits_{x=1}^n oldsymbol{A}_{j'x}^{k-1}}$$

Intuitively: the denominator is all paths of increasing length (in the limit, infinite length) leaving i. The numerator is only paths leaving i that route through one of it's neighbors j.

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#### Result

The transition probability  $P_{ij}$  ends up being:

$${\sf P}_{ij} = rac{1}{
ho({oldsymbol A})} rac{oldsymbol \psi_j}{oldsymbol \psi_i}$$

Proof sketch: Use matrix multiplication & the power iteration algorithm to compute the limit.

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## Motivation

Often, **A** is not explicitly known.

Example: a social network.

Thus,  $\psi$  and eigenvector centrality is not known.

Maximal entropy random walk tends towards the well-connected parts of a graph.

But the probabilities are defined based on  $\psi$ .

Can we approximate centrality without global information?

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# Approximations of $P_{ij}$

Cut off the limit at fixed values of k to approximate  $P_{ij}$ ; call the approximation  $P_{ij}^k$ k represents something like search depth. For reference:

$$P_{ij}^{0} = \frac{\mathbf{A}_{ij}}{\deg v_{i}}, P_{ij}^{1} = \frac{\mathbf{A}_{ij} \deg v_{j}}{\sum_{j'=1}^{n} \mathbf{A}_{ij'} \deg v_{j'}}, P_{ij}^{2} = \frac{\mathbf{A}_{ij} \sum_{x=1}^{n} \mathbf{A}_{jx} \deg v_{x}}{\sum_{j'=1}^{n} \mathbf{A}_{ij'} \sum_{x=1}^{n} \mathbf{A}_{j'x} \deg v_{x}}$$

$$P_{ij}^{0} \text{ is just the basic random walk}$$

 $P_{ij}$  is just the basic random walk. In practice,  $P_{ij}^2$  is "close enough".

Generic Random Walk Maximal Entropy Random Walk Approximating MERW

## Comparison



(a) Basic

(b) Maximal Entropy

(c) Approximation

## Conclusion

To find the "center" of a graph:

- If **A** is known, solve for  $\psi$ , using the power iteration algorithm if necessary.
- If **A** is not known, construct an approximation to the maximal entropy random walk and "follow" it.

Applications:

- Disease prediction.
- Infrastructure planning.
- Popularity contests.

#### Questions